

## **Company Research Project**

Demo Reel Research

Instructor: Krishna M. Sadasivam

Before putting projects together towards your demo reel, it's important to first **research** the companies and positions within them that you are interested in applying for. Many company websites include a listing of the positions that are available as well as the job qualification requirements. Think about the companies you want to work for and the area you want to live in.

Your goal this week is to use your research from Career Development to put together a targeted list of **10 companies** you are interested in working for. You will list the companies and ALSO list the job title and position requirements. Rank your choices from 1 to 10 with 1 being the place you'd most desire a position at. When you have completed your research, place your forms in order, from Rank 1 to Rank 10.

Based on the job requirements, narrow your career focus to a specific concentration. You may choose one of the following as your focus:

*Animator, Unit Animator (Game), Technical Artist (Rigging), 3D Environment Modeler, Storyboard Artist, Organic Modeler, Hard Surface (Inorganic) Modeler.*

Use the form on the next page for each company you are looking at, staple and turn it in at the beginning of class on **Week 2**.

**NOTE:** Turn in your **SIGNED** Syllabus Contract (located at the back of the syllabus for the course) with this document.

**COMPANY RESEARCH PROJECT  
DEMO REEL RESEARCH  
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**YOUR NAME:** \_\_\_\_\_

**NAME OF COMPANY:** \_\_\_\_\_

**LOCATION:** \_\_\_\_\_

**THE TITLE OF THE POSITION I'M INTERESTED IN:**

\_\_\_\_\_

**LIST THE SPECIFIC REQUIREMENTS REQUIRED FOR THIS POSITION:**

**PLEASE RANK THE COMPANY IN TERMS OF YOUR INTEREST:**

**/10**