

CA1400 2D Animation  
Instructor: Krishna M. Sadasivam

### **Emotional Walk Assignment Part II: (The Final Animation)**

Now that you have both the walk cycle plan and keyframes complete and critiqued – fix any issues brought up during the critique and add your in-betweens to make your animation fluid.

1. Based upon the timing of your keyframes, add in-betweens as needed to smooth out / slow the animation so that it plays back normally when capturing on 2's.

5. Capture your final walk cycle animation in Flipbook and save as **Lastname\_walk.avi** or **Lastname\_walk.mov**

#### **Add a title to the beginning of your walk cycle.**

Include the following in your title:

**PROJECT TITLE**  
**NAME**  
**CA1400**  
**Emotional Walk**  
**Sadasivam**

**The Final Walk Cycle Animation is due at the beginning of class next week (Week 8).**

**Grading:**

Emotional Walk Anim.	Distinguished (4)	Proficient (3)	Apprentice (2)	Novice (1)	0
Concept 20 points	Creative and original. Detailed plan that clearly demonstrates character's main keyframe positions, including the resolve.	Solid ideas, but not particularly unique. Plan present, but missing one major keyframed position.	Ideas cliché or derivative. Very little originality present. Marginal concept work. Missing more than one keyframed position in animation plan.	Weak or negligible attempt. No Animation Plan provided	Not turned in.
Weight 20 points	solid weight and mass of the object is indicated through use of shading, shadows, and a ground plane. Squash and stretch appears natural and convincing. Volume of object stays consistent.	*Weight and mass implied through use of shading, shadows or ground plane. Very minor consistency issues with volume of the ball.	* Object appears to be floaty in places, weight and mass only partially inferred. Volume of object is inconsistent (grows or shrinks in volume) from beginning to end.	* object lacks weight or solidity. *Volume of object is inconsistent.	
Timing 20 points	*Slow-in and slow-out appears to be very natural and obeys the natural laws of physics. Movement is smooth and natural.	* Slow-in and slow-out has minor issues where one or two in-betweens need to be added or removed to improve overall timing.	* animation plays too fast or too slow.	* Animation appears to be choppy.	
Resolve 20 points	Ending is held for several extra frames allowing the viewer to clearly understand what took place.	Ending is clear, but could be held for several extra frames allowing the viewer to clearly understand what took place.	* Ending is unclear No appreciable delay between the ending and the title.	*No clear resolve.	
Technical Specs (20 points)	Titles are clear and are held for 5 seconds before animation plays. File named properly as outlined in the creative brief.	Titles are clear and are held for 5 seconds before animation plays. Minor issues in file naming.	Titles are held for too long (greater than 5 seconds) and/or File not named as specified in creative brief.	No title included or title is too difficult to read and/or File not named as specified in creative brief.	

**Total Possible Points: 100**