

2D Animation
Krishna M. Sadasivam
Character Design Project

Based upon the description below:

Setting: 1815, The American West

Dylan is a lazy, but brave hero. He is tall and thin, with blond hair and dirty, ragged cowboy clothes. His clothes and hat all look like a mite too big for him, since they are hand-me-downs from his out-of-luck father. He has the natural ability to be a gunslinger, but he never practices. Few people know that he could be the best there ever was, if he had any motivation to practice.

Even with his lack of gumption, Dylan is very likable, as he has a heart of gold, cares for the town and all the people in it, and treats his best friend, his horse, like a brother.

1. Use **8.5" x 11" blank paper** for this project. Use Col-erase pencils and or a wooden pencil for your drawings.
2. Make sure you staple your sheets together and put your name on each sheet.
3. Label each sheet (i.e. Turn-arounds, Action Poses, etc.)
4. Come up with at least 10 different design concepts for the character described above. Be sure to draw large. Evolve the character in your sketch book to its final version and then do the following:

Sheet 1: Character turn-arounds: **front, back, ¾ view** and **side views**

Sheet 2: **head close-up** with notes on head construction. Also, **character construction of the character's full-body** with notes on body construction.

Sheet 3: Action poses. **Draw at least 6 action poses** with your character, showing his dynamic range of movement.

Keep in mind the following when developing your character model sheets:
appeal, line of action, simple shapes, silhouettes

Please keep your work NEAT and organized. **NOTE:** You may digitally ink and color your turn-arounds, in addition to the requirements above, to enhance their presentation.

No late work accepted. Due at the beginning of Class 4.

Grading rubric on next page:

	Exemplary (4)	Accomplished (3)	Developing (2)	Beginner (1)	Terrible(0)
Concepts 20 points	A minimum of 10 concept sketches shown. Each are unique, defined, and show progression / evolution of the character with a variety of body and head shapes that fit the description of the character. Design notes are present and clearly explain the designer's thought process.	A minimum of 10 concept sketches shown. Character designs are fairly similar to one another, with minor variations. Design notes are present. Similar head and body shapes used throughout.	Between 5 to 10 concept sketches shown. Character designs are fairly similar to one another, with minor variations. Design notes missing and/or not elaborated upon. Not much variation in head and body shapes.	Less than 5 concept sketches shown. No design notes.	Not turned in
Solid Drawing (Construction) 20 points	Character poses show an understanding of weight, depth and balance. Simplicity of design yet conveys real appeal.	Character posed asymmetrical. Proper planning evident by fewer lines.	Character symmetry evident in poses (twinning). Shapes and forms used.	Clumsy shapes and forms difficult to reproduce. Way too many lines need in design.	Not turned in
On Model (Consistency) 20 points	Line of action evident for poses. Replication easy enough for others to follow.	Character proportions evident throughout all drawings. Same structure used for all character drawings.	Fair replication evident. Character may contain too many lines for extended animating.	Obvious difficulties in replication. Character structure changes from drawing to drawing.	Not turned in
Appeal (Looks) 20 points	Character has real magnetism and charm.	A pleasing design. Exaggeration of character elements leads to an assumption of personality.	Interesting looking character with varying success.	Expressions lack real emotion or little range. Character appears lifeless, devoid of attitude or demeanor.	Not turned in
Technical Specs followed 20 points	Concept sketches, turnarounds, action poses and character construction sheets turned in. Neat and well organized with names on each paper. Professional.	Concept sketches, turnarounds, action poses and character construction sheets turned in. Minor organizational issues.	Major misspelling or failure to adhere to major technical specifications. Messy work, not properly organized, name missing on pages.	Didn't follow the technical specifications at all.	Not turned in

Total Point Value: 100 points