

Project Post-Mortem:

Post-Mortem reflections are an important part of the learning process. To grow as designers within our respective fields, we need to understand what we did correctly and where we need to improve upon.

Please answer the following questions in ESSAY format, based upon the project you recently submitted.

Include your name and course information on the title. **Double-space your lines.** Word count: **500 words.**

1. *In your own words*, briefly summarize what was your project was about.
2. What things went well on the project?
3. What was the single most frustrating part of the project?
4. How would you do things differently next time to avoid this frustration?
5. Were there any other issues / changes that should be considered? Please offer suggestions or methods of improvement.
6. Was the schedule realistic for this project? **Explain.**

If this was a **team project**:

1. What were the biggest obstacles to meeting the scheduled dates / milestones?
2. Were there enough team meetings? Were they useful?
3. Were there other forms of communication that would have been helpful?
4. Do you think the team worked well together?
5. Did you have all the information needed to do your job? Were the roles and responsibilities well defined and clearly communicated?
6. What would you do to make the project team more effective? What project team organization changes would you recommend?